



Netball By-laws

2025

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1. DEFINITIONS

“Constitution” means the constitution of the AFL Riverina Inc.

“By-laws” are additional rules which apply to members which generally deal with internal and administrative matters. These By-laws are made under the Constitution.

Accordingly, the By-laws are subordinate to the Constitution.

“Home and Away Season” means the round robin of matches involving all clubs, which are played prior to finals.

“Finals” means the series of matches involving the teams at the end of the Home and Away Season, culminating in the winner of the Grand Final match.

“Game” A player is considered to have played a game if the score sheet shows that they have taken the court at any time during the game. The term “Game” and “Match” may be used interchangeably.

2. GENERAL

- a. The name of the competitions shall be the;
 - i. Riverina Football Netball League (RFNL)
 - ii. Farrer Football Netball League (FFNL)
 - iii. Wagga District Junior Football Netball League (WDJFNL)
 - iv. South West Junior Football Netball League (SWJFNL)
- b. Life membership may be awarded as per criteria set down in the relevant AFL Riverina policy.
- c. AFL Riverina Operations Staff have the responsibility to administer competitions and shall have the power to manage all disputes in connection with these competitions.
- d. All AFL Riverina competitions will be governed by the Competition Bylaws and all applicable Netball NSW & Netball Australia policies.
- e. The AFL Riverina Operational staff in consultation with the AFL Riverina Board may regulate any matters not provided for in these by-laws in its sole and absolute discretion.
- f. Meetings shall be held as per current delegates meetings as directed by AFL Riverina Inc. Sanctions/fines for non-attendance shall be as directed by AFL Riverina Inc.
- g. Netball courts shall be of regulation size. New courts shall be as per court specifications from Netball Australia. Refer to Netball Australia’s National Facilities Policy for full specifications.
- h. To address any COVID19 impact on its competitions, the AFL Riverina Board, as is required from time to time, will issue directives to clubs and leagues that are necessary for the fair and proper conduct of those competitions. AFL Riverina Board will look to use the AFL NSW/ACT COVID-19 directives as a guide. These directives allow AFL Riverina Board to regulate matters that are necessary for the ongoing management of its competitions where any of those competitions are, or may be, impacted by COVID-19 either directly or indirectly.

3. INDEMNITY

Except where provided or required by law and such can't be excluded, the AFL Riverina Incorporated and its respective directors, officers, members, servants or agents are absolved from all liability however arising from and injury or damage, however caused, arising whilst participating as a member.

4. OBJECTIVES

- a. AFL Riverina Inc shall affiliate with Netball NSW annually as required under the Netball NSW Constitution.
- b. AFL Riverina Inc shall encourage, promote, control and manage the game of netball, played under its control.
- c. All matches shall be played under the current revision of the International Netball Federation Rules of Netball unless stated in these by-laws. Breaking the rules and/or employment of any action not covered by the wording of the rules in a manner contrary to the spirit of the game is not permitted. Behaviours contrary to the rules should be referred to the AFL Riverina Operations staff for action.
- d. The Association colours will be;
 - i. Riverina Football Netball League - Navy Blue, Red and White
 - ii. Farrer Football Netball League - Royal Blue and White
 - iii. Wagga District Junior Football Netball League – Red and White
 - iv. South West Junior Football Netball League – Navy Blue, Red and White

5. REGISTRATION AND AFFILIATION

- a. Affiliation Fees and Registration shall be determined by AFL Riverina Inc.
- b. All affiliated senior clubs must enter an A Grade team first. Clubs must then enter an A-Reserve team, then B Grade, then C Grade. Clubs can enter a 17s team after they enter an A Grade team, regardless of other team nominations.
- c. All players must be registered prior to taking the court. A player is deemed registered when they are registered online through Play HQ with Netball NSW and their AFL Riverina club. Players must register separately in each competition they are playing in, whether it be RFNL, FFNL, WDJFNL or SWJFNL.
- d. Non playing umpires and coaches must also register in Play HQ.
- e. In the event of a team fielding an unregistered or ineligible player or players, they shall forfeit the game and lose their goal score. The team awarded the win will either retain their goals scored or be awarded the forfeit score, as per bylaw 9a, whichever score is greater. The game will not count as a match played for player eligibility for the ineligible player. The ineligible player will not be eligible for league votes.
- f. Player registrations will not be accepted after the 30th of June for the current playing year. Exceptional circumstances can be applied for and will be decided by the AFL Riverina Board.
- g. A player can only be registered and play for one (1) club within the same league.
- h. Once a player is registered with a club within AFL Riverina, they will not have to pay any additional league fees to play with their sister club in a different competition. If the player plays with a club that is not their sister club, the AFL Riverina registration fee will apply (does not apply if the club does not have a sister club in AFL Riverina). The player must also be registered online with the sister club before taking the court.
- i. Once a player has registered online and taken the court with a club, they are bound to that club for the remainder of the current season (inclusive of finals). If a player should require a clearance to be permanently released from that club at any stage of the season to another AFL Riverina club this can only be done up until the 30th of June by an application in writing via the AFL Riverina Operation Staff to the AFL Riverina

Board, who shall approve/reject the application at their absolute discretion. The decision shall be final and binding upon the parties.

- i. Players who owe outstanding playing fees or are in possession of club property will not be granted a clearance.
- ii. If a player, having not received a clearance, plays for another club they will be deemed to be an unregistered player and by-law 5e will apply
- j. A player may not apply for more than one (1) clearance in any given season.

6. UMPIRES

- a. During the home and away season umpires are to wear a white t-shirt/jacket with black/navy/white pants/shorts/skirt. Playing dresses or any team colours are not to be worn underneath or over the top. During the finals all umpires are to wear the white AFL Riverina t-shirt and the navy AFL Riverina skirt. Umpire uniforms can be purchased from AFL Riverina.
- b. The 2 umpires shall award Best and Fairest Votes online together at the completion of each game in the Home and Away season.
- c. Where umpires are involved in playing either before or after umpiring, they must be allowed enough time to get changed into their playing/umpire uniforms in between games so as to not interfere with their participation.
- d. Each team must provide an umpire for each game. Should a club or team be unable to provide an umpire, they must notify the opposing club as early as possible and make alternative arrangements. For example, if the solution is that one club provides both umpires then the team unable to provide an umpire shall pay the match fee for that umpire as determined by the club supplying the extra umpire up to a maximum value of \$60 per match.
- e. If a club is unable to supply an umpire for all grades, that club may be asked by AFL Riverina Inc to show due course why further action should not be taken, which may include, but not limited to, loss of competition points, forfeiture of matches etc. Such decisions will be at the express discretion of the AFL Riverina Board.
- f. **Daily Game Limit:** A player may participate in a maximum of three (3) games per day, which includes both playing and umpiring.
Umpire Limits: No umpire may officiate more than two (2) games per day.
Player-Umpire Restrictions: A player may umpire a maximum of two (2) games per day, but these must be completed before they take the court as a player. Once a player has participated in two (2) games, regardless of whether they have umpired, they may not umpire any further games that day.
- g. RFNL & FFNL umpires shall not umpire in 2 consecutive games.
- h. Umpires for A and A Reserve must be badged or in the process of becoming badged, with a minimum requirement of having passed their online theory exam.
- i. Umpires for finals must be of National C level or above and shall be appointed by the AFL Riverina Umpire Coordinator.
- j. Umpires for finals shall be paid an amount per match as determined by AFL Riverina.
- k. An umpire shall have power to veto any article of attire they consider dangerous.

7. SCORERS, TIMEKEEPERS & OFFICIALS

- a. Each competing club is to provide one (1) official each to undertake the scoring and timekeeping duties, and they cannot be part of the game (i.e. cannot be a listed player on the team sheet, team manager, coach). Officials must sit together in the designated score bench area and be focused on the job at hand. Mobile phones must not be used during the game.
- b. The scorer/timekeepers should be of mature enough age to ensure competency in scoring and timekeeping. Only officials shall be permitted in the official scoring area. Any persons not acting as an official of the game must leave the scoring area.
- c. Scorers who start scoring the game must complete scoring the whole game.
- d. The official AFL Riverina Netball score sheet is to be used for all grades of netball.
- e. The score sheet is to be filled in before the game begins, including the names of all players taking part in the match (as per Play HQ), up to a maximum of 12 players. A player may not be added to the score sheet once the game has commenced.
- f. All playing positions must be filled into the score sheet at the start of each quarter.
- g. Refer to attachment 7a for Mercy Rule directions for all SWJFNL & WDJFNL games.
- h. When rolling substitutions are made mid quarter, a tick can be placed in the position box next to the substitution players name to indicate they have taken the court that quarter. A tick only needs to be made if it is the first time the player has been on in that quarter. There is nothing required on the score sheet to advise who has left the court.
- i. If a player has no playing position or tick next to their name, they will be deemed as not taking the court.
- j. When a rolling substitution is made the team manager must notify the score bench **ONLY** if it is the first time the substitute has come on that quarter.
- k. Timekeepers shall stand with thirty (30) seconds to go in each quarter. With 10 seconds to go they shall follow the nearest umpire and notify them when time is up.
- l. If a player leaves the game due to injury this must be noted on the bottom of the score sheet and the details of the injury incurred.
- m. If a player is given a warning, suspension or ordered off by an umpire for any period this must be noted on the bottom of the score sheet.
- n. Umpires and scorers shall print and sign their names on the scoresheet at the conclusion of the game.
- o. A score sheet must still be submitted for a forfeit notifying which team forfeited.
- p. The following vests must be worn at all AFL Riverina netball games:
 - Yellow vest – coach/manager (doesn't apply if coach is playing)
 - Pink vest – primary carer
 - Orange vest – ground manager (home team only)
- q. During play team officials and bench players must remain at the team bench, except that bench players may leave the team bench for a valid reason (such as to warm up). Team officials and bench players may coach while play is in progress provided, they are positioned at the team bench. During a match team officials and bench players may not criticise the umpires or their decisions, use offensive or insulting language/gestures, use excessive noise or encourage foul play by on court players.
- r. The ground manager must be visible around the court by walking around and monitoring crowd behaviour. The Ground Manager should check in with umpires/officials before and after the game and at each quarter break. In the event a

- person needs to be spoken to at the court, the ground manager should engage a club executive or representative from the opposing club and then these two representatives should go together to speak to the person in question. The away club need to identify a contact person for the Ground Manager to seek out on the day.
- s. It is compulsory for all Primary Carers and Coaches to complete concussion training before the start of the season. Please refer to Bylaw 17.

7. SCORERS, TIMEKEEPERS & OFFICIALS

Attachment a – **SWJFNL & WDJFNL**

MERCY RULE

The purpose of the rule is to instil in coaches and players of junior teams that it serves no beneficial purpose to inflict massive losses on an opposition team. The rule provides a mechanism to limit the final winning margin and when that capped margin is reached during a match, the coach is required to implement strategies to equalise the competitive balance of the teams for the benefit of all participants.

- a. The provisions of this Mercy Rule apply to all SWJFNL & WDJFNL home and away netball matches, but do not apply to finals matches.
- b. Regardless of the actual final match score, the official final winning margin between teams in a SWJFNL & WDJFNL match cannot exceed:
Twenty (20) goals for 11s, 12s & 13s
Twenty five (25) goals for 14s & 15s
- c. Scoring on the scoreboard is to cease when the above margin is reached, this will be the final score for the game. Scorers are to mark off the point at which this margin was reached on the scorebook. They will continue to score the game in the scorebook, but the scoreboard and final score will remain. The game should not be stopped when the Mercy Rule score has been reached, any team changes are to be made at the next quarter break.
- d. Once the above margins are reached coaches are required to implement measures to equalise the competitive balance of the match and allow for improved participation in the match for the players of the losing team. The purpose of continued scoring is to assist the league to determine whether these measures have been applied.
- e. Non-compliance with the Mercy Rule will be dealt with by AFL Operations Staff as a potential breach of the bylaws by the club and officials involved.

8. GAME PROTOCOLS

- a. Each home club must;
- i. Supply three (3) time clocks in working order, score table and three (3) chairs
 - ii. Supply online voting QR code
 - iii. Supply score sheets and a suitable game ball for all matches.
 - iv. Ensure playing surface is sealed and surrounds are safe for netball
 - v. Ensure that padding is secured around goal posts and extends the full length of the post.
 - vi. Ensure the online Match Day Checklist form is completed before play commences at the start of the day by a representative from both clubs.
 - vii. Mark a Rolling Substitution “box” onto the ground in both the home and away bench areas for all games. It’s recommended to mark out the box with a slip free mat, chalk, tape or paint. The box must be placed in the middle area of the team bench so the score bench still has a clear view of the court. The box must be at least 1.5 metres back from the sideline and should be approximately 120 x 60cm.
 - viii. The white scoresheets are to be placed in the yellow AFL Riverina game day paperwork envelope and sent to AFL House.
 - ix. Senior clubs must field an A Grade team each week first. Clubs must then field an A Reserve team, then B Grade, then C Grade. Clubs can field a 17s team after they field an A Grade team, regardless of other team nominations. An application to AFL Riverina Inc to waiver qualifying games played for lower graded players can be made, so as not to disadvantage lower grades by remaining in higher Grades. This is provided that no more than five (5) of that grades registered players are present for that game.
- b. Home and Away games shall be played as per the draw. However, clubs are at liberty to arrange alternative dates/times. Both clubs must agree, and the game must be played within two (2) weeks of the scheduled date (i.e. either two weeks prior or after the scheduled game. Games from the last two rounds games cannot be moved to after the final round date). The visiting club will still be required to pay the gate entry fee if applicable. AFL Riverina must be notified of any changes prior to the games.
- c. Quarter & break length times:

Grade	Quarters	½ time	¼ & ¾ time
A Grade, A Reserve, B Grade	15 minutes	5 minutes	2 minutes
C Grade, 17s, 15s	12 minutes	5 minutes	2 minutes
WDJFNL – 14s, 13s, 12s, 11s, 10s, 9s	10 minutes	4 minutes	2 minutes
SWJFNL – 14s, 13s, 11s, 10s	10 minutes	5 minutes	2 minutes

- d. All matches shall commence at the times below, however these may be varied by competing teams by mutual agreement only:

Grade	RFNL	FFNL	WDJFNL	SWJFNL
A Grade	12.15pm	12.15pm		
A Reserve	1.30pm	1.30pm		
B Grade	11.00am	11.00am		
C Grade	10.00am	10.00am		
Under 17s	9.00am	9.00am		
Under 15s			2.15pm	1.30pm
Under 14s			1.20pm	12.30pm
Under 13s			12.25pm	11.30am
Under 12s			11.30am	
Under 11s			10.35am	10.30am
Under 10s			9.40am	9.30am
Under 9s			8.45am	

- e. Play must commence on times set down in 8.d above. If either team does not have five (5) players present, an umpire may allow a stay of five (5) minutes. If after that time one team still does not have five (5) players on court, that team shall forfeit the match. If after five (5) minutes neither team has five (5) players on court, the game shall be abandoned (double forfeit), and no points shall be awarded to either team.
- f. Only three (3) forfeits per grade per club will be allowed. After three (3) forfeits have occurred that team will be disqualified from the competition for the remainder of the season and fined \$100.
- g. Where a player refuses to leave the court as directed by the umpire, the umpire will issue the player with a warning and 30 seconds to leave the court. Where a period of 30 seconds has elapsed since the warning and the player continues to refuse to leave the court, a forfeit will be awarded in favour of the opposing team, whereupon bylaw 5(e) will apply.
- h. In addition to standard substitutions during intervals and injury time, all grades in all competitions will be allowed to make rolling substitutions:
- i. Rolling Substitutions can only be made where a team has a minimum of one player on the team bench.
 - ii. There is no limit to the number of substitutions that can be made.
 - iii. More than one substitution may be made at any time, provided five players always remain on court.
 - iv. Time will not be held for rolling substitutions.
 - v. All substitutions are to be made from each teams own Rolling Substitutions box in the bench area.
 - vi. The substitute entering the court cannot leave the Rolling Substitution box until the player leaving the court has entered the box.
 - vii. Players must observe the offside rules as they enter/leave the court and must not interfere with the umpire's movement during the substitution.
Sanction: Free pass from where the ball was when the interference or offside entry/exit occurred.
- i. AFL Riverina will not be using the Tactical Changes as per the World Netball - Rules of Netball in any grades.
- j. 9s & 10s is non-competitive. Scores will not be taken and there will be no finals. 9s must use a size 4 ball. It is recommended that 10s use a size 5 ball.

9. POINTS SYSTEM

a. Points will be allocated as follows:

- i. Win = Two (2) points
- ii. Draw = One (1) point
- iii. Loss/Forfeit against = Nil (0) points
- iv. Forfeit for = Two (2) points.

Score will be awarded 20-0 to the winning team for RFNL & FFNL

Score will be awarded 10-0 to the winning team for WDJFNL & SWJFNL

- v. Bye = Nil (0) points

b. Ladders will be based on the ratio of matches won, followed by percentage.

c. Points will be awarded for the RFNL & FFNL Club Championship as below.

Grade/Result	RFNL	FFNL
A Grade Win	10 points	10 points
A-Reserve Win	5 points	5 points
B Grade Win	3 points	3 points
C Grade Win	1 point	1 point
Under 17s	1 point	1 point
Loss (any grade)	Nil (0) Points	Nil (0) Points

d. 1 point per win will be awarded for the WDJFNL & SWJFNL Club Championship.

e. Club championship points will go towards the Club Championship award at the end of the season for each league.

10. WEATHER AND COURT CONDITIONS

a. It shall be the umpires' decision to delay or abandon play due to an unsafe court or inclement weather conditions (which may include, but is not limited to very heavy rain, hail, lightning, snow, sleet or conditions of extreme heat). The umpires shall consider if the conditions are unsafe and a risk to the player and/or umpire safety. Games can be delayed up to 15 minutes before it must be continued or abandoned. The umpires shall make the final decision. In the event the umpires are incapable of making this decision due to age, the ground manager in consultation with a delegate from the opposition club shall make the final decision. If a decision still cannot be reached, AFL Riverina will make the final decision.

b. In the case where umpires are forced to call a game off due to unsafe court or inclement weather conditions the following shall result:

- i. If the match is called off before half-time one (1) point will be awarded to each team. Scores will be awarded as 20-20 for RFNL & FFNL & 10-10 for WDJFNL & SWJFNL. The game will count as a match played for player eligibility. No league votes shall be awarded.
- ii. If the match is called off during half-time or later the match will count as being completed and the score at such time will be deemed to be the final score for the match. League votes shall therefore be awarded by the umpires.
- iii. If the match is called off without commencing it will not count as a game and points will not be awarded.
- iv. In the event of a game being called off the time and stage of the game that it was called off must be recorded on the score sheet.
- v. Called off games will not be rescheduled.

11. FINALS

- a. Each competition will play finals as per their respective league. The structure and finals locations shall be determined by AFL Riverina.
- b. **RFNL & FFNL clubs will be rostered on for finals and they must supply two (2) officials each to undertake the scoring and timekeeping duties in each grade. Failure to fulfil this roster will incur a fine of \$250. When the finals roster is issued clubs must notify AFL Riverina by 5pm on the Tuesday before the match with any objections or changes. If the roster results in a conflict (i.e. a club scoring their own side) then the opposing team may assist with scoring. Clubs may be required to assist with other duties as required by AFL Riverina.**
- c. **WDJFNL & SWJFNL Each competing club is to provide one (1) official each to undertake the scoring and timekeeping duties for each grade in which they are participating in. Clubs may be required to assist with other duties as required by AFL Riverina.**
- d. During finals only officials shall be permitted in the official scoring area. Other persons may be asked to leave. Failure to leave when requested may result in action under by-law 13.
- e. If scores are tied at full time in finals the procedure will be as follows:
 - i. There shall be a two (2) minute interval at the end of full time. Substitutions and/or team changes are permitted. Teams change ends and the centre pass is taken by the team entitled to the next centre pass.
 - ii. All grades will play extra time of two halves of five (5) minutes each. There shall be a one (1) minute interval at half time. Substitutions and/or team changes are permitted. Teams change ends at half time, the centre pass is taken by the team entitled to the next centre pass.
 - iv. Applicable to all grades, in the event of a tie remaining at the end of extra time a visual signal shall be used to indicate that play shall continue until one team has a two (2) goal advantage.
- f. Grand Final Only – votes shall be awarded to the player(s) deemed Best On Court. Votes shall be counted by a person(s) appointed by AFL Riverina Inc., and the winner awarded the Best On Court medal.
- g. Premiers shall be awarded the Premiership Cup & individual medals (12 each grade).
- h. The FFNL A Grade Premiership Cup shall be named the Janine Fitzsimmons Premiership Cup.
- i. RFNL & FFNL A Grade premiers shall be awarded \$750 prize money.
- j. WDJFNL & SWJFNL Runners Up shall be presented with individual medals (12 for each grade).

12. PRESENTATION NIGHT

- a. The league Presentation Night date and location is to be determined by AFL Riverina.
- b. Trophies shall be awarded to the Best & Fairest in each grade in the RFNL & FFNL. Trophies shall be awarded to the Best & Fairest & Runners Up in each grade in the WDJFNL & SWJFNL. AFL Riverina will decide on trophies.
- d. The A Grade Best & Fairest Medal for Farrer League will be named the Marilyn Brooks Medal. The Under 17s Best & Fairest Medal for the RFNL will be named the Kathryn (Foxy) Bechaz Medal.

- f. Any player who is suspended for at least one match during the home and away season shall not be eligible to win a League Best and Fairest award during that season.

13. CODE OF CONDUCT

- a. When registering with Netball NSW as a player or non-player you are agreeing to adhere with the Code of Conduct. Clubs shall also make spectators aware that there is a code of conduct to follow. These should be displayed in dressing sheds or courtside for everyone to view.
- b. All members of AFL Riverina and spectators attending games and/or events controlled by AFL Riverina are required to adhere to the appropriate Codes of Conduct.
- c. Clubs are responsible for the control and conduct of their spectators, players and club officials, which includes coaches, team managers and umpires.
- d. Any reported breaches of the Code of Conduct will be resolved in accordance with the Netball NSW Member Protection Policy.
- e. If a person and/or team is reported by an umpire and/or court official at any event under the control of the league the matter will be resolved in accordance with the Netball NSW Member Protection policy.
- f. Any club lodging a report must do so using the Netball NSW Member Protection Policy Incident Report Form. The Incident Report Form must be received by the AFL Riverina Operations staff within 48 (forty-eight) hours of the match concerned.

14. PROTESTS AND DISPUTES

AFL Riverina has twenty-eight (28) days from the day of the match to check and notify the club concerned of any infringement to the rules. Any club disagreeing with the infringement and/or penalty has the right to lodge a protest within forty-eight (48) hours from notification of the penalty. The club will be able to represent itself (president and/or executive member) at a hearing.

15. CHILD PROTECTION

It is up to each club to ensure they abide by the Netball NSW Child Safeguarding Policy and the required people within their clubs have a Working with Children Check. Clubs must verify the checks and keep a record. Please refer to the Service NSW website for further information on who must apply and the process.

16. PUBLIC COMMENTS

Any club member, player or official found to have made inappropriate comments in any form of media in relation to any AFL Riverina Inc match, event, umpire etc shall come under the AFL Riverina Social Media Policy.

17. CONCUSSION

All coaches & team Primary Carers must, at a minimum, have completed the Connectivity Traumatic Brain Injury Australia Sport Related Concussion Short Course as referred to in Netball Australia's Concussion Policy. This is an online course that is free and will take 15-20 minutes. If these officials have a higher qualification, sports trainer/nurse for e.g. they are not required to do this - [Sport-Related Concussion Short Course - Connectivity](#)

18. UNIFORMS

- a. Any changes to club uniforms must be approved by AFL Riverina prior to the uniform being manufactured. In the event a club does not seek approval from AFL Riverina a penalty may be issued.
- b. Any club who will not be in their full club uniform during the first four (4) rounds must notify the AFL Riverina Operations Staff. All clubs must be in full club uniform by Round 5 of their respective leagues. Any player not in full uniform by Round 5 will not be permitted to take the court. This may result in the forfeiture of the match in the case where less than five (5) players are not suitably attired.
- c. Bike pants must be black or of the same colour as the playing uniform. Netball socks only (no long football socks).
- d. Players in WDFJNL & SWJFNL only may wear undergarments i.e. long sleeve tops, but they must be black or the same colour as the playing uniform.
- e. Boys have the option of wearing shorts and a t-shirt, but they must be the same colour/s as the playing dress. If there is more than one (1) boy in a club, they must wear the same uniform colour combination for e.g. all wear black shorts and a red t-shirt.
- f. Clubs making changes to their dresses must follow the below guidelines (also see example):

Player number – all dresses must have a player number on them. The size of the number must be approximately 10cm x 10cm. The number will be placed on both sides of the side panel of the dress, down the bottom. It is optional to also have club names inserted down the side panel of the dress, above the number.

C – the club logo can be placed on the front of the dress, top left. The size of the logo should not exceed 8cm x 8cm.

S – the supplier logo is optional and can go on the front of the dress, top centred, and should not exceed 6cm x 5cm.

AFL Riverina Sponsor logo – the Riverina Fresh logo must be placed on the front of the dress, top right. The size of the logo should not exceed 8cm x 8cm.

Club sponsor logos – a maximum of 4 club sponsor logos are permitted on the dress.

L1 & L2 – 2 sponsor logos can be placed on the front of the dress, bottom left and bottom right. Maximum size 10cm x 10cm.

L3 – 1 sponsor logo can be placed on the back of the dress, below the bib centred. Maximum size 24cm wide x 10cm high.

L4 – 1 sponsor logo can be placed on the back of the dress, above the bib centred. Maximum size 15cm wide by 8cm high.

Bibs – RFNL & FFNL must wear the Visy Logistics bibs. There are to be no other logos on any bibs in all competitions.

0123456789

0123456789

0123456789



1234567890 Numbers 10cm High



AFL Riverina Sponsors Logo - 8cm x 8cm



Supplier Logo - 6cm x 5cm



Club Logo - 8cm x 8cm



Sponsor Logo 1 - 10cm x 10cm



Sponsor Logo 2 - 10cm x 10cm



Sponsor Logo 3- 24cm x 10cm



Sponsor Logo 4 - 15cm x 8cm

19. PLAYER ELIGIBILITY

Attachment a - RIVERINA FOOTBALL NETBALL LEAGUE

- i. To be eligible to play A Grade finals a player must play a minimum of six (6) games in this grade. The player concerned does not continue to qualify in finals.
- ii. After playing seven (7) A Grade games a player may not play for A Reserve, B Grade, C grade or Under17s.
- iii. To be eligible to play A Reserve finals a player must play a minimum of six (6) games in this grade. The player concerned does not continue to qualify in finals.
- iv. After playing seven (7) combined games in A & A Reserve Grade, a player may not play B Grade, C Grade or Under 17s. They can be elevated to play no more than six (6) A Grade games.
- v. To be eligible to play B Grade finals a player must play a minimum of six (6) games in this grade. The player concerned does not continue to qualify in finals.
- vi. After playing seven (7) combined games in A, A Reserve and B Grade a player may not play C Grade. They can be elevated to play no more than six (6) combined A & A Reserve Grade games.
- vii. To be eligible to play C Grade finals a player must play a minimum of six (6) games in this grade. The player concerned does not continue to qualify in finals.
- viii. A C Grade player may be elevated to play in A, A Reserve or B Grade, if they do not play more than six (6) combined games in total in any higher grades.
- ix. Age of Under 17s shall be 17 and under as at the 31st of December of the current playing year.
- x. Any registered Under 17's player is allowed unlimited games in C Grade and B Grade and will remain eligible for the Under 17's competition. However, bylaw 18a.ii, 18a.iv & 18a.vi still applies. After playing seven (7) combined games in A Reserve and A Grade, an Under 17's player may not play in Under 17's.
- xi. A player may participate in a maximum of three (3) games per day, where eligible as per these bylaws, which includes both playing and umpiring.
- xii. To be eligible for finals a player must play a minimum of six (6) games in that grade, forfeited games are excluded.
- xiii. To qualify for finals in a higher grade only, the player must first play the six (6) games in one grade and then play a minimum of two (2) games in the higher grade to qualify for finals in that grade.
- xiv. No player shall play more than one (1) game in any weekend of the finals.
- xv. A registered player from the SWJFNL or the WDJFNL may play in the RFNL during the home and away season and in finals. Players must be registered in all competitions they're playing in.
- xvi. Players referred to in bylaw 18a.xv are bound by all qualification and playing requirements under by-law 18a.
- xvii. Males are not eligible to play in this competition.
- xviii. Any special circumstances requests relating to Player Eligibility need to be submitted via email to the AFL Riverina Operations staff by the Tuesday prior to the game it concerns. Special circumstances will be approved on a week-by-week basis.
- xix. In the event a side does not have more than seven (7) eligible players available in finals, a request can be made to allow a player from a lower grade to be an emergency player and only take the court in the event of injury or illness.

- xx. All coaches must be accredited through a Netball NSW approved accreditation coaching course before the start of the season.

19. PLAYER ELIGIBILITY

Attachment b - **FARRER FOOTBALL NETBALL LEAGUE**

- i. To be eligible to play A Grade finals a player must play a minimum of six (6) games in this grade. The player concerned does not continue to qualify in finals.
- ii. After playing seven (7) A Grade games a player may not play for A Reserve, B Grade or C Grade.
- iii. To be eligible to play A Reserve finals a player must play a minimum of six (6) games in this grade. The player concerned does not continue to qualify in finals.
- iv. After playing seven (7) combined games in A & A Reserve Grade, a player may not play B or C grade. They can be elevated to play no more than six (6) A Grade games.
- v. To be eligible to play B Grade finals a player must play a minimum of six (6) games in this grade. The player concerned does not continue to qualify in finals.
- vi. After playing seven (7) combined games in A, A Reserve and B Grade a player may not play C grade. They can be elevated to play no more than six (6) combined A & A Reserve Grade games.
- vii. To be eligible to play C Grade finals a player must play a minimum of six (6) games in this grade. The player concerned does not continue to qualify in finals.
- viii. A C Grade player may be elevated to play in A, A Reserve or B Grade, if they do not play more than 6 combined games in total in any higher grade.
- ix. Age of Under 17s shall be 17 and under as at the 31st of December of the current playing year. Three (3) overage players will also be permitted to play Under 17's. Clubs need to advise AFL Riverina of overage players. If any clubs need more than 3 overage players, they need to make a special request to the AFL Riverina Operations Staff.
- x. Any registered Under 17's player is allowed unlimited games in C Grade, B Grade, A Reserve and A Grade and will remain eligible for the Under 17's competition. However, bylaw 18bii, 18biv & 18bvi still applies.
- xi. Bylaw 18bx refers to Under 17's in age only, it does not apply to overage players playing in the Under 17's team. Once Under 17's overage players have played 7 combined games in any higher grade, they cannot return to the Under 17s.
- xii. A player may participate in a maximum of three (3) games per day, where eligible as per these bylaws, which includes both playing and umpiring.
- xiii. To be eligible for finals in A Grade, A Reserve, B Grade & C Grade, a player must play a minimum of six (6) games in this grade, forfeited games are excluded. To be eligible for finals in Under 17s, a player must play a minimum of four (4) games in this grade, forfeited games are excluded.
- xiv. To qualify for finals in a higher grade only, the player must first play the required qualifying games (as per 19bxiii) in one grade and then play a minimum of two (2) games in the higher grade to qualify for finals in that grade.
- xv. Under 17's aged players shall be permitted to play in a maximum of two (2) finals per weekend if eligible in those grades, but one (1) of these games must be the Under 17's. All other players shall not play more than one (1) game in any weekend of the finals.
- xvi. A registered player from the SWJFNL or the WDJFNL may play in the FFNL during the home and away season and in finals. Players must be registered in all competitions they're playing in.

- xvii. Players referred to in bylaw 18bxvi are bound by all qualification and playing requirements under by-law 18b.
- xviii. Males are not eligible to play in this competition.
- xix. Any special circumstances requests relating to Player Eligibility need to be submitted via email to the AFL Riverina Operations staff by the Tuesday prior to the game it concerns. Special circumstances will be approved on a week-by-week basis.
- xx. In the event a side does not have more than seven (7) eligible players available in finals, a request can be made to allow a player from a lower grade to be an emergency player and only take the court in the event of injury or illness.
- xxi. Finals for Under 17s when there are 4 teams.
 - 1st Semi Final - 3rd v 4th (Played Elimination Final Day)
 - 2nd Semi Final - 1st v 2nd (Played Second Semi Day)
 - Preliminary Final – Winner 1st Semi v Loser 2nd Semi
 - Grand Final – Winner of Second Semi v Winner of Preliminary Final
- xxii. All coaches must be accredited through a Netball NSW approved accreditation coaching course before the start of the season.

19. PLAYER ELIGIBILITY

Attachment c – **WAGGA DISTRICT JUNIOR FOOTBALL NETBALL LEAGUE**

- i. Age of Under 15's shall be fifteen (15) and under as at the 31st of December of the current playing year; Under 14's shall be fourteen (14) and under as at the 31st December of the current playing year; Under 13's shall be thirteen (13) and under as at the 31st of December of the current playing year; Under 12's shall be twelve (12) and under as at the 31st of December of the current playing year; Under 11's shall be eleven (11) and under as at the 31st December of the current playing year; Under 10's shall be 10 (10) and under as at the 31st December of the current playing year; Under 9's shall be nine (9) and under as at the 31st December of the current playing year.
- ii. A player may participate in a maximum of three (3) games per day, where eligible as per these bylaws, which includes both playing and umpiring.
- iii. A player who has played more than one match in a round in a day will have all matches recorded as matches played when determining finals eligibility.
- iv. After playing seven (7) combined games in any higher age groups, the player may not return to the age group below. This does not apply to players returning to non-competitive age groups.
- v. Throughout the competition, teams are not to replace a nominated member of that age division with an under aged player or a nominated member of another age division. If there are enough nominated members of that age division available, they are to take the court first. Any exceptions to this relating to injury/illness/etc must be noted on the scoresheet. Teams found to be violation of this bylaw will be asked to provide an explanation why.
- vi. All players are eligible to play in the RFNL & FFNL as per their respective bylaws.
- vii. Males are eligible to play up to an including the year they turn 12. 12s is the highest age group males are eligible to play in.
- viii. To be eligible for finals a player must play a minimum of four (4) games in that grade, forfeited games are excluded. Games played in finals do not count towards lock in matches for grades.
- ix. A player can only play in two (2) finals matches on the same weekend if eligible under these bylaws.
- x. Any special circumstances requests relating to Player Eligibility need to be submitted via email to the AFL Riverina Operations staff by the Tuesday prior to the game it concerns. Special circumstances will be approved on a week-by-week basis.
- xi. In the event a side does not have more than seven (7) eligible players available in finals, a request can be made to allow a player from a lower grade to be an emergency player and only take the court in the event of injury or illness.
- xii. All coaches must be accredited through a Netball NSW approved accreditation coaching course before the start of the season.

19. PLAYER ELIGIBILITY

Attachment d – **SOUTH WEST JUNIOR FOOTBALL NETBALL LEAGUE**

- i. Age of Under 15's shall be fifteen (15) and under as at the 31st of December of the current playing year; Under 14's shall be fourteen (14) and under as at the 31st of December of the current playing year; Under 13's shall be thirteen (13) and under at the 31st of December of the current playing year; Under 11's shall be eleven (11) and under as at the 31st December of the current playing year; Under 10's shall be ten (10) and under as at the 31st December of the current playing year.
- ii. A player may participate in a maximum of three (3) games per day, where eligible as per these bylaws, which includes both playing and umpiring.
- iii. A player who has played more than one match in a round in a day will have all matches recorded as matches played when determining finals eligibility.
- iv. Any registered junior is allowed unlimited games in higher junior grades and will remain eligible for their own junior grade.
- v. Throughout the competition, teams are not to replace a nominated member of that age division with an under aged player or a nominated member of another age division. If there are enough nominated members of that age division available, they are to take the court first. Any exceptions to this relating to injury/illness/etc must be noted on the scoresheet. Teams found to be violation of this bylaw will be asked to provide an explanation why.
- vi. All players are eligible to play in the RFNL & FFNL as per their respective bylaws.
- vii. Males are eligible to play up to an including the year they turn 12. 12s is the highest age group males are eligible to play in.
- viii. To be eligible for finals a player must play a minimum of four (4) games in that particular grade, forfeited games are excluded.
- ix. A player can only play in two (2) finals matches on the same weekend if eligible under these bylaws.
- x. Any special circumstances requests relating to Player Eligibility need to be submitted via email to the AFL Riverina Operations staff by the Tuesday prior to the game it concerns. Special circumstances will be approved on a week-by-week basis.
- xi. In the event a side does not have more than seven (7) eligible players available in finals, a request can be made to allow a player from a lower grade to be an emergency player and only take the court in the event of injury or illness.
- xii. All coaches must be accredited through a Netball NSW approved accreditation coaching course before the start of the season.

20. REPRESENTATIVE NETBALL POLICIES

Attachment a – **RFNL & FFNL Selection**

- i. Clubs must nominate up to 3 players to be part of the squad for each Representative Netball team. When there is an Under 17s team, players who are eligible for 17s as per their DOB, must nominate for this squad.
- ii. The previous year's Team of the Year players will automatically be included in the squad, and these players may be included or be in addition to the 3 nominated players.
- iii. The representative coaches may also request for players to be added to the squad.
- iv. Players need to nominate 2 preferred positions that they wish to trial for (e.g. GS, GK)
- v. It is compulsory for players to attend a minimum of 1 selection training session for them to be considered for selection. Nominated players must notify the coach if they are unable to attend. Injured players must still attend.
- vi. A team will be selected from those who attend trials.
- vii. The amount of compulsory training sessions for the selected team will be decided by AFL Riverina. Players selected in the team are expected to notify the coach via/text phone if they are unable to attend. Failure to do so may result in player being suspended for one competition match.
- viii. Any club that fails to nominate representative players by the required date will be obliged to submit written evidence of why to AFL Riverina. Failure to provide this may result in the club concerned being subject to a penalty as decided by the Competition Management Committee.

20. REPRESENTATIVE NETBALL POLICIES

Attachment b – **FFNL Participation**

- i. Competition representative teams shall participate in inter-league matches as directed by the League from time to time.
- ii. Any player who does not make themselves available or declines selection for such training sessions and matches, without the consent of the Administration Committee, may automatically be suspended for two (2) club competition matches after the representative match concerned.
- iii. Any player who declares herself unavailable because of injury or illness must be prepared to undergo a medical examination by a medical practitioner and supply sufficient evidence.

20. REPRESENTATIVE NETBALL POLICIES

Attachment c – **WDJFNL & SWJFNL Selection**

- i. SWJFNL Clubs can nominate 4 players per age group to attend Representative Netball trials.
WDJFNL Clubs can nominate 3 players per age group to attend Representative Netball trials.
Players must be nominated in their correct age group as per their DOB.
- ii. Players need to nominate 2 preferred positions that they wish to trial for (e.g. GS, GK)
- iii. It is compulsory for players to attend a minimum of 1 selection session for them to be considered for selection. Nominated players must notify AFL Riverina if they are unable to attend. Injured players must still attend.
- iv. A team will be selected from those who attended trials.
- v. There will be 1 or 2 compulsory training sessions for the selected teams, as decided by AFL Riverina. Players must notify the coach if they are unable to attend the designated training sessions set. Failure to do so may result in player being suspended for one competition match.
- vi. Any club that fails to nominate representative players by the required date will be obliged to submit written evidence to AFL Riverina. Failure to provide this may result in the club concerned being subject to a penalty as decided by the Competition Management Committee.
- vii. Clubs who feel they do not have players capable of playing representative netball in a particular age group need to advise AFL Riverina in writing.

21. POLICIES

Please refer to the Netball NSW website for a full list of their policies
<https://nsw.netball.com.au/policies>

Please refer to the Netball Australia website for a full list of their policies
[Integrity Policies - netball.com.au](https://netball.com.au/integrity-policies)

Netball Australia National Insurance Program
[Netball Australia Insurance Centre | Howden Australia \(howdengroup.com\)](https://netball.com.au/insurance)

[Netball Australia Guidelines for the Management of Sports Related Concussion in Netball MED002 Guidelines for Management of SRC NA Pathways Youth and Community Netball 1204.pdf](#)